CIMB 3D CONQUEST

RULES

Data Science Track

1. Selection of teams for the In-Country competition will involve **two** online assessments.
    -   The first assessment is upon registration - teams will answer all the Multiple Choice Questions (MCQs) to complete the registration.

    -   Shortlisted teams are required to take a second assessment (MCQs). Teams who do not complete the second assessment within the time stipulated will be disqualified.

2. Teams will be shortlisted based on the total highest scores obtained from both assessments. Shortlisted teams may use any open source software tools or the Competition technology Partners' software of either Cloudera or Fusionex for both the In Country and the Grand Finale competitions.

3. Optional virtual workshops will be provided to help the shortlisted teams familiarise with the software. Teams will be required to register to secure a session. The sessions are limited and available on first-come-first-served basis.

4. Teams are expected to build their solutions (model scoring logic, segmentation rules, business logic etc) based on the given dataset, which is accessible through our partners (Cloudera/Fusionex) software. Teams are encouraged to use external data to further improve model prediction. Teams are not allowed to use codes that are prepared beforehand. Coding must be done during the competition.

5. Code or data sharing with other teams is not permitted. No collaboration is allowed between competing teams at all times.

6. Coaching by lecturers or other parties is strictly prohibited during the competitions.

Fintech Track

1. Selection of teams for the In-Country competition will involve **two** assessments:

    -   The first assessment is upon registration - teams will submit a written response (of up to 250 words) to the given topic.

    -   The shortlisted teams will then be required to elaborate on their initial idea and submit a 5-slide pitch book online to a submission page to be provided.

2. Responses will be evaluated based on idea creativity, relevance to the financial services sector, and clarity of purpose.

3. Optional virtual workshops on Design Thinking and Problem Solving, as well as other technical skills, will be available to shortlisted teams. Teams will be required to register to secure a session.   The sessions are limited and available on a first-come-first-served basis.

4. Teams are expected to use their own laptops. CIMB will not be responsible to provide any hardware or software during the competitions.

5. Participants are allowed to bring reference materials as this is an open challenge.

6. Code or data sharing with other teams is not permitted. No collaboration is allowed between competing teams at any time.

7. Coaching by lecturers or other parties is strictly prohibited during the competitions.

Teams are free to use any language, IDE, or tool that they are comfortable with, and take full responsibility in ensuring software dependencies and functionality before the competitions, presentations, or demonstrations.

Coding

1. Selection of teams for the In-Country competition will involve **two** assessments:

    -   The first assessment is upon registration, where teams are to download a coding assessment and upload their codes within 2 days of clicking the assessment link.

    -   The shortlisted teams will then be given a problem statement and they will be asked to provide a solution complete with wireframes to be uploaded in PDF format. Late submissions will be disqualified.

2. Responses will be evaluated based on how well the solution addresses the problem statement and the navigation flow of the wireframes.

3. Teams can register for a virtual workshop (optional) which will be run by the technology partner to help them familiarise with the platform and tools that they will be using during the country and regional competition.

4. Teams are expected to use their own laptops. CIMB will not be responsible in providing any hardware or software during the competition.

5. Teams are not allowed to use codes that are prepared prior to the competition. All codes must be developed during the competition.

6. Privately sharing code or data outside of teams is not permitted. No collaboration is allowed between competing teams at all times.

7. Coaching by lecturers or other parties is prohibited during the competition.

8. CIMB will not be responsible for any software crashes or glitches that may surface in the participant's device.